

KAYVAAN SHRIKE

M	T	SV	W	LD	OC	
12"	4	3+	5	6+	1	4+

AUFSTELLUNG

1x Kayvaan Shrike (40mm)

Equipped with: Blackout, The Raven's Talons

RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
Blackout <small>CLOSE-QUARTERS, PRECISION</small>	18"	2	2+	5	-1	2

MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
The Raven's Talons <small>PRECISION, TWIN-LINKED</small>	Melee	7	2+	5	-2	2

ABILITIES

CORE - Leader

RULES - Close-quarters, Combat Doctrines, Deep Strike, Leader, Lone Operative, Transhuman Strategist

Echo of the Ravenspire

At the end of your opponent's Fight phase, if this unit is unengaged, you can place this unit in strategic reserves.

Trifold Path of Shadow

This unit has:

- Stealth.
- -3" detection range.

Leader

This model can be attached to the following units:

ASSAULT INTERCESSORS WITH JUMP PACKS,
VANGUARD VETERAN SQUAD WITH JUMP PACKS

KEYWORDS: Epic Hero, Character, Infantry, Imperium, Fly, Jump Pack, Kayvaan Shrike, Phobos, Leader, Smoke, Explosives, Captain



FACTION: Adeptus Astartes, Raven Guard 95 PTS

WEAPON RULES

Precision

While resolving attacks made with one or more **[PRECISION]** weapons, at the start of the Allocation Order step (05.03), if the target unit contains one or more CHARACTER models visible to one or more of the attacking models, the active player can select one allocation group that contains one of those visible CHARACTER models. If they do, until those attacks are resolved, or until that CHARACTER group is destroyed (whichever happens first), that CHARACTER group is the current allocation group.

Twin-linked

Each time an attack is made with a **[TWIN-LINKED]** weapon, you can re-roll the wound roll.

